

# BRANDON DEL ROSARIO

Third year Student Animator at Chapman University with hands-on experience on all parts of the animation pipeline and a variety of technical skills. Background in Film & Television, Virtual Production minor. Check out the links below to see some of my work. Thank you!

[www.brandonanimation.com](http://www.brandonanimation.com)

[www.youtube.com/@BAD-BOSS-1](http://www.youtube.com/@BAD-BOSS-1)

## KEY SKILLS

### **Animation and VFX**

- Blender, Maya, Unreal, Zbrush
- Prominent skills include Character Animation, Hard-Surface Modeling, Pre-Viz

### **Film Editing and Graphic Design**

- Experienced in Adobe Premiere Pro
- Knowledgeable with Photoshop, along with the Substance Painter + Designer package

## EXPERIENCE

### **Related Grey - [rG], Summer 2024**

- Blender and Unreal Product Configurator
- Worked in Photoshop to cut out designs
- Modeling and Texturing design for commercial work

### **ConceptZombie LLC., 2019-2023**

- Podcast Editor, Motion Graphics

### **Eagle Scout, BSA, 2021**

## EDUCATION

### **Chapman University, Animation and VFX BFA, Estimated Graduation Spring 2027**

- Emphasis in CG Animation, Entertainment Technology Minor
- Classes include Storytelling, Character Animation, Sculpting, Texturing, and more
- 4.0 GPA, Sophomore Year

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### **Animationsinstitut, Germany, 2025-2026**

- Set Extension Workshop, virtual production using LED Wall
- Modeled assets for Unreal Engine
- Applied and accepted as only international student for the workshop

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### **Orange County School of the Arts, Film and Television, 2019-2023**

- Senior Project film awarded Best VFX
- Documentary film, Alexander Neville Fdn.
- National Honors Society, 2 years

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### **Otis College Summer of Art, 2022**

- Drawing and 3D animation courses